# COLLEGE LEGENDS

2024 College League of Legends Season Championship Rules

# 1. Team Management and Roster Rules

#### 1.1. Roster Size

Teams will be required to have at least five and no more than ten eligible players on its roster at all times. There are no restrictions on position or designation of starter or substitute. The roster must be composed of players on the Season Active Roster before the end of Conference play.

## 1.2. Additional Staff

Teams may have up to 2 non-manager staff members onsite with them. Two staff members will be allowed on stage during Champion Select, and may accompany the team backstage. Teams may request to have additional staff members, which will be evaluated and approved on a case-by-case basis at the sole discretion of College Season officials, and may not qualify for the same level of access.

#### 1.3. Substitutions

Teams may freely field any five players from their active roster for the start of the match. Teams may substitute players between games by notifying a referee within 5 minutes from when the Nexus explodes in the previous game.

## 1.4. Roster Changes

Championship teams may not change their rosters for any reason.

# 2. Qualification and Seeding

## 2.1. Conference Ranking

Each team that participates in the College Championship will earn their conference Ranking Points. Points are assigned based on how far schools from the conference advance in the College Championship over the past two years. No more than two schools may count towards a conference's ranking each year. Conferences will then be given a Conference Ranking based on total points accumulated over the last two years.

#### 2.1.1. Conference Tiebreakers

Any ties in points will be broken by highest finish in the most recent year. If that does not break the tie, the second highest finish of the most recent year will be considered, then highest finish from two years prior, then second highest finish from two years prior. If two conferences remain tied at this point, ties will be broken at random.

## 2.1.2. Conference Transfers

If a school that previously earned Ranking Points transfers to a different conference for any reason, that school's past results are considered as part of their new conference only.

# 2.1.3. Ranking Point Values

Championship Finish	Points Earned	
Champion	8	
Finals	5	
Semifinals	3	
Quarterfinals	2	
Round of 16	1	

# 2.1.4. Conference Ranking Table

Any points earned by a transferring school are marked by an asterisk (\*). Conference Ranking is subject to change until registration ends and partner conference alignment is confirmed.

Rank	Conference	Points	2023	2022
1	South	16	Champion (8)	Champion (8)
2	North	13	Finals (5) Semis (3)	Semis (3) Quarters (2)
3	Nat'l Esports Collegiate Conference	7	Semis (3) Quarters (2)	Quarters* (2)
4	East	6	Quarters* (2) Ro16 (1)	Quarters (2) Ro16 (1)
5	West	4	Ro16 (1)	Quarters (2) Ro16 (1)
6	Peach Belt	3	n/a	Semis (3)
7	Midwest Esports	2	Ro16 (1)	Ro16 (1)
8	Esports Collegiate Conference	1	n/a	Ro16 (1)

**2.2. Conference Qualification**. Conferences earn a number of championship berths to their top teams based on their conference ranking based on the following schedule:

Conference Rank	Berths
1st	4
2nd - 3rd	3
4th	2
5th or lower	1

- 2.3. Selected Berths. A number of berths will be awarded to fill the remaining slots in the bracket based on the votes of the College Championship Selection Committee, who are selected by College Season Officials. Committee members must be unaffiliated with schools participating in or eligible for the College Championship. In order to be considered, teams must meet the following criteria:
  - **2.3.1. Playoff Rank**. Teams must have reached the following rank in their conference playoffs:

Conference Berths	Eligible Ranks
1	2nd
2	3rd - 4th
3 or more	4th - 8th

**2.3.2. Panel Nomination**. A panelist may nominate a school for voting that qualified for conference playoffs and finished in the top half of their conference, but did not reach the ranks listed above. The nomination must be seconded by another panelist to become official.

## 2.4. Seeding

**2.4.1. Default Seeding Groups**. Qualifying teams will be split into eight groups based on their respective Conference Ranking and finishing position within their conference. Conferences without a conference rank will be randomly assigned to a seeding group. New conferences without a conference rank will be placed below all returning conferences.

Group A	Group B	Group C	Group D
North 1	North 2	East 2	West
NECC 1	NECC 2	NECC 3	РВ
South 1	South 2	South 3	ESC
East 1	North 3	South 4	MEC
Group E	Group F	Group G	Group H
NJCAAE*	ECAC*	Select 4	Select 8
MAAC*	Select 1	Select 5	Select 9
WHAC*	Select 2	Select 6	Select 10
MW*	Select 3	Select 7	Select 11

<sup>\*</sup>Unranked conference

**2.4.2. Seeding Assignment**. These groups will be randomly drawn within a specific set of bracket seeds as follows. The bracket seed will be used to determine:

Group	Seeds	Group	Seeds
А	1 - 4	E	17 - 20
В	5 - 8	F	21 - 24
С	9 - 12	G	25 - 28
D	13 - 16	Н	29 - 32

- **2.4.3. Final Group Assignments**. The Selection Committee will vote to determine the final seeding group placement of all teams. Teams may not be seeded in a higher group than teams from the same conference with a higher conference finishing position.
- **2.4.4. Reseeding**. Teams may be reseeded within their groups to avoid the possibility of facing a team from their own conference within the first two rounds of play.

- **2.4.5. Side Choice**. Side choice for the first game of each round will be determined by progressing through these steps in order:
  - **2.4.5.1. Seeding Group**. A team from Group A will receive side choice against a team from Group B.
  - **2.4.5.2. Conference Finish**. A team who won their Conference will receive side choice than a team that took 2nd in their Conference
  - 2.4.5.3. Conference Ranking. The team with the higher-ranked conference will receive side choice. Unranked and new conferences will be ranked based on their order in the Default Seeding Groups.

# 3. Championship Structure & Schedule

3.1. Bracket Format. The College Championship consists of a thirty-two team, Mixed Elimination bracket. The Round of 32 and Round of 16 will be Single Elimination, while everything after will be Double Elimination. There will be no bracket reset for the Grand Final match, should the team from the Lower Bracket defeat the team from the Upper Bracket. The loser of the top half upper bracket semifinal will always face a team from the bottom half of the upper bracket in the lower bracket and vice versa.

## 3.2. Match Length

- **3.2.1.** Round of 32: Best-of-3
- **3.2.2.** Round of 16: Best-of-5
- **3.2.3.** Upper Round 1: Best-of-5
- **3.2.4.** Upper Round 2 & Lower Round 1: Best-of-5
- **3.2.5.** Lower Round 2: Best-of-5
- 3.2.6. Upper Finals: Best-of-5
- 3.2.7. Lower Round 3: Best-of-5
- 3.2.8. Lower Finals: Best-of-5
- **3.2.9.** Grand Finals: Best-of-5
- **3.3.** Round Format. All rounds leading up to the Grand Finals will be played online.

## 3.4. Schedule

#### 3.4.1. Dates

- **3.4.1.1.** Bracket Announced: Apr 22
- **3.4.1.2.** Round of 32: April 27-28
- **3.4.1.3.** Round of 16: May 4-5

- **3.4.1.4.** Upper Round 1: May 11
- **3.4.1.5.** Upper Round 2 & Lower Round 1: May 12
- **3.4.1.6.** Lower Round 2: May 18
- **3.4.1.7.** Upper Finals: May 19
- **3.4.1.8.** Lower Round 3: May 25
- **3.4.1.9.** Lower Finals: May 26
- **3.4.1.10.** Grand Finals: June 8
- 3.4.2. Match Scheduling. College Season officials may make reasonable attempts to schedule individual matches at times convenient for schools based on time zones or other factors. All College Championship match dates and times are fixed and cannot be rescheduled by teams for any reason.
- 3.4.3. Changes to Schedule. College Season officials may, at their sole discretion, re-order the schedule of matches within a given day and/or change the date of a College Season match to a different date or otherwise modify the schedule of matches. In the event that the match schedule is modified, officials will notify all teams at the earliest convenience.

# 4. Scholarships

# 4.1. Scholarship Breakdown

Scholarship Prizes will be distributed to teams based on their finishing position in the College Championship as follows:

Place	Per Player	Per Sub / Staff
1st	\$10,000	\$5,000
2nd	\$6,000	\$3,000
3rd - 4th	\$3,000	\$1,500
5th - 8th	\$2,000	\$1,000
9th - 16th	\$1,000	\$500

## 4.2. Eligible Recipients

Scholarships will be distributed to all players on the Active Roster over the course of the season (see Season Rule 2.1), and up to two additional team staff members. In the event of roster or lineup changes of any kind, total scholarships will be prorated based on the number of games spent on the Active Roster. All individuals must be fully eligible per Season Rule 1.2 to receive scholarship prizes of any kind.

## 4.3. Staff Scholarship Assignment

The Team Manager will be in charge of declaring which staff members are entitled to the team's scholarship. Staff members must be registered as part of a team's roster and a student at the representative university to be assigned a scholarship.

## 4.4. Multiple Team Positions

For the purposes of calculating scholarship share, individuals may only receive one scholarship at a time. For example, if an individual is both Team Manager and a player, they will only receive the scholarship as a player, and the team manager scholarship is forfeit. Likewise, if an individual is both Team Manager and analyst, they will only receive a scholarship for one staff member.

## 4.5. Claims Process

Team Members who earn a scholarship must provide additional contact information to College Season officials before they are able to receive any scholarship funds. College Season officials will inform team managers of the claims process after their team becomes eligible to receive scholarships.

## 4.6. Statute of Limitations

If a student does not submit an official request to claim any earned scholarships by November 1, 2024 at 11:59pm Pacific Time, they lose the right to claim that scholarship.